



Proficient visual development artist, specializing in character creation, prop development, and environment design. Knowledgeable skills in scriptwriting, story development, and storyboarding.

## EXPERIENCE

**Brew Who** Jun 2022 – May 2023  
**Director and Visual Development**

Directed an original animated short film with a crew of over ten people. Responsibilities included directing, character design, environment design, prop design, and texturing assets. Managed workflow, collaboration and ideation sessions.

**Beasts N' Banters** Jul 2023 – Dec 2023  
**Visual Development**

Designed props and layouts for a 2D animated action/comedy short film. The film involved a crew of over 30 people where I collaborated across the full production, including ideation, problem-solving, and scene design.

**The Witch the Wizard and the Pickle Jar** Mar 2022 – May 2022  
**Visual Development**

Designed characters, environments, backgrounds and props. My art style was used as the template for the whole design and film aesthetic. I helped edit and review the story for continuity and pacing.

**Mariano's** Jun 2018 – Sep 2018  
**Cake Decorator**

Designed cakes, communicated with customers, developed ideas around customer themes, and collaborated with coworkers to produce timely one-off bespoke designs.

## EDUCATION

**Savannah College of Art and Design** Fall 2024  
**BFA Animation: Storytelling and Concept Design**

Focus in visual development with a speciality in character design, environment design, script writing and storytelling.

## SKILLS

- Character Design
- Environment Design
- Prop Design
- Art Direction
- Illustration
- Script Writing
- Storyboarding

## SOFTWARE

- Photoshop
- Illustrator
- After Effects
- Substance 3D Painter
- Procreate
- Storyboard Pro
- Final Draft
- Blender
- Shotgrid

## AWARDS/RECOGNITION

Directorial debut **"Brew Who"** selected for inclusion:

- Cardiff Animation Festival 2024
- RiverRun International Film Festival 2024
- AniMate Australia Film Festival 2024